

VAMPIRE

THE MASQUERADE

Name

Concept

Sire

Player

Ambition

Clan

Chronicle

Predator

Generation

ATTRIBUTES

Physical

Mental

Social

Strength

○○○○○

Charisma

○○○○○

Intelligence

○○○○○

Dexterity

○○○○○

Manipulation

○○○○○

Wits

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Stamina

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Composure

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Resolve

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SKILLS

Athletics.....	○○○○○	Animal Ken.....	○○○○○	Academics.....	○○○○○
Brawl.....	○○○○○	Etiquette.....	○○○○○	Awareness.....	○○○○○
Craft.....	○○○○○	Insight.....	○○○○○	Finance.....	○○○○○
Drive.....	○○○○○	Intimidation.....	○○○○○	Investigation.....	○○○○○
Firearms.....	○○○○○	Leadership.....	○○○○○	Medicine.....	○○○○○
Melee.....	○○○○○	Performance.....	○○○○○	Occult.....	○○○○○
Larceny.....	○○○○○	Persuasion.....	○○○○○	Politics.....	○○○○○
Stealth.....	○○○○○	Streetwise.....	○○○○○	Science.....	○○○○○
Survival.....	○○○○○	Subterfuge.....	○○○○○	Technology.....	○○○○○

HEALTH

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WILLPOWER

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HUMANITY

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DISCIPLINES

○○○○○	○○○○○	○○○○○
1	1	1
2	2	2
3	3	3
4	4	4
5	5	5

Explanation

Character

Resonance.....

HUNGER

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CHRONICLE TENETS

TOUCHSTONES & CONVICTIONS

CLAN BANE

BACKGROUNDS, MERITS & FLAWS

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NOTES

BLOOD POTENCY

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Blood Surge

Mend Amount

Power Bonus

Rouse Re-Roll

Feeding Penalty

Bane Severity

TOTAL EXPERIENCE

SPENT EXPERIENCE.....

BIOGRAPHICAL DATA

True Age

Apparent Age

Date of Birth

Date of Death

Appearance

Distinguishing Features

History