

# VAMPIRE

THE MASQUERADE

Name Concept Sire  
 Player Ambition Clan  
 Chronicle Predator Generation

## ATTRIBUTES

Physical		Mental		Social	
<b>Strength</b>	○○○○○	<b>Charisma</b>	○○○○○	<b>Intelligence</b>	○○○○○
<b>Dexterity</b>	○○○○○	<b>Manipulation</b>	○○○○○	<b>Wits</b>	○○○○○
<b>Stamina</b>	○○○○○	<b>Composure</b>	○○○○○	<b>Resolve</b>	○○○○○

## SKILLS

Athletics.....	○○○○○	Animal Ken.....	○○○○○	Academics.....	○○○○○
Brawl.....	○○○○○	Etiquette.....	○○○○○	Awareness.....	○○○○○
Craft.....	○○○○○	Insight.....	○○○○○	Finance.....	○○○○○
Drive.....	○○○○○	Intimidation.....	○○○○○	Investigation.....	○○○○○
Firearms.....	○○○○○	Leadership.....	○○○○○	Medicine.....	○○○○○
Melee.....	○○○○○	Performance.....	○○○○○	Occult.....	○○○○○
Larceny.....	○○○○○	Persuasion.....	○○○○○	Politics.....	○○○○○
Stealth.....	○○○○○	Streetwise.....	○○○○○	Science.....	○○○○○
Survival.....	○○○○○	Subterfuge.....	○○○○○	Technology.....	○○○○○

### HEALTH

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### WILLPOWER

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### HUMANITY

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## DISCIPLINES

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1	1	1
2	2	2
3	3	3
4	4	4
5	5	5

### Explanation

### Character


Resonance.....

### HUNGER

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**CHRONICLE TENETS**

**TOUCHSTONES & CONVICTIONS**

**CLAN BANE**

**BACKGROUNDS, MERITS & FLAWS**

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**NOTES**

**BLOOD POTENCY**

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Blood Surge

Mend Amount

Power Bonus

Rouse Re-Roll

Feeding Penalty

Bane Severity

**TOTAL EXPERIENCE** .....

**SPENT EXPERIENCE**.....

**BIOGRAPHICAL DATA**

True Age

Apparent Age

Date of Birth

Date of Death

Appearance

Distinguishing Features

History